



Permutazione dei soli angoli

A1		$(Rw U' L) D2 (L' U L) D2 L2 x'$	A2		$(Lw' U R') D2 (R U' R') D2 R2 x'$
E		$x (U R' U') (L U) (R U') (Rw2' U' R U) (L U') (R' U) x$			

Permutazione dei soli spigoli

U1		$(R' U' R U) (R U) (R U') (R' U' R2)$	U2		$(R2 U) (R U R' U') (R' U') (R' U R')$
H		$(M2' U) (M2' U2) (M2' U) M2'$	Z		$(R' U' R U') (R U) (R U' R' U) (R U) (R2 U' R' U2)$

Scambio di due angoli adiacenti e di due spigoli adiacenti o opposti

R1		$(R' U2) (R U2) (R' F R U R' U') (R' F' R2 U')$	R2		$(L U2') (L' U2') (L F' L' U' L U) (L F L2' U)$
J1		$(R' U2') (R U R' U2') (L U') (R U L')$	J2		$(R U2') (R' U' R U2') (L' U) (R' U' L)$
F		$(R' U R U') R2' (F' U') (F U) (R U') x' (R2 U' R' U) x$	T		$(R U R' U') (R' F) (R2 U') (R' U' R U) (R' F')$

Scambio di due angoli opposti e di due spigoli adiacenti o opposti

V		$(R' U R' Dw') x (Lw' U R' U') (Lw R U') (R' U R U) x' y'$	Y		$(F R U') (R' U' R U) (R' F') (R U R' U') (R' F R F')$
N1		$(R' U) (R' F R F') (R U' R') (F' U F) (R U R' U') R$	N2		$(R U') (R' U) (Lw U) (F U') (R' F') (R U' R U) (Lw' U R')$



Rotazione di tre angoli e di tre spigoli

G1		$(R2' Uw' R U') (R U R' Uw R2) y (R U' R')$ y'	G2		$(R2' Uw) (R' U R' U' R Uw') R2' y' (R' U R)$ y
G3		$(R' U' R) y (R2' Uw R' U) (R U' R Uw' R2')$ y'	G4		$(R U R') y' (R2' Uw' R U') (R' U R' Uw R2)$ y